**ReadMe File for the EveryDay Good Products**

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| **Layer** | **File** | **Description** |
| Data Access Layer | FoodItemsDao.java | It is an Data access Object layer containing interface for all basic methods for food items. |
| Data Access Layer | ApparelDao.java | It is an Data access Object layer containing interface for all basic methods for apparels. |
| Data Access Layer | ElectronicsDao.java | It is an Data access Object layer containing interface for all basic methods for Electronics. |
| Exception | FoodNotFoundException.java | It handles the exception when the given food is not found in the storage. |
| Exception | ApparelNotFoundException.java | It handles the exception when the given apparel is not found in the storage. |
| Exception | ElectronicsNotFoundException.java | It handles the exception when the given electronic item is not found in the storage. |
| Exception | DuplicateFoodException.java | It handles the exception when the given food already exists in the storage. |
| Exception | DuplicateApparelException.java | It handles the exception when the given apparel already exists in the storage. |
| Exception | DuplicateElectronicsException.java | It handles the exception when the given electronics already exists in the storage. |
| Business Logic Layer | Food.java | It has the variable methods required for the food tems. |
| Business Logic Layer | Apparel.java | It has the variable methods required for the apparels. |
| Business Logic Layer | Electronics.java | It has the variable methods required for the electronic items. |
| View Layer | MainProgram.java | It is the main file where all the necessary user operations are made. |